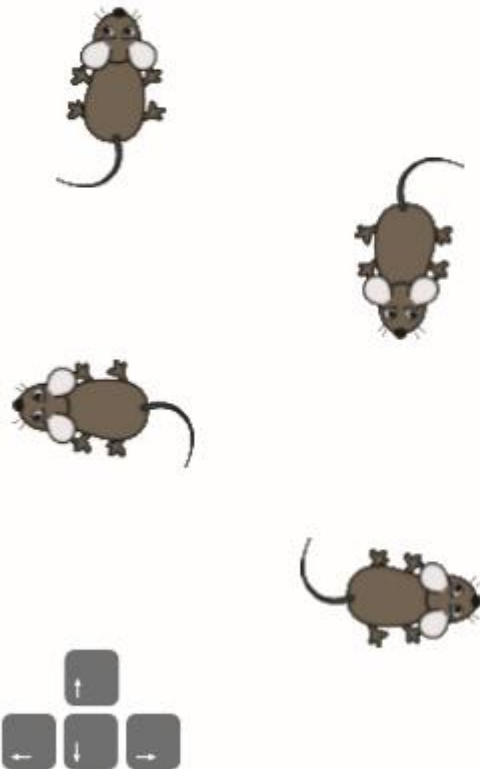Use the arrow keys to move your sprite.

**TRY THIS CODE**

```
when up arrow key pressed
point in direction 0
move 10 steps

when down arrow key pressed
point in direction 180
move 10 steps

when left arrow key pressed
point in direction -90
move 10 steps

when right arrow key pressed
point in direction 90
move 10 steps
```

**DO IT!**

Press the arrow keys to move!

**EXTRA TIP**

Does your sprite look upside-down?
You can change its rotation style.

```
set rotation style all around
    all around
    left-right
    don't rotate
```